

# PICK A STORY

A SUPERHERO + MERMAID + DRAGON ADVENTURE

THREE STORIES

LOTS OF ENDINGS

SARAH COYLE  
ADAM WALKER-PARKER



It (eventually) worked! The dragon's hiccups stopped – and just in the nick of time . . .

. . . for BABY DRAGONS to hatch!  
Cute, but deadly.

How many kid  
dragons can you spot?

Ticktock, Davy! School is starting any minute now! How can Davy find his picture?

Look anywhere but here. 4

Keep looking here. 23

The mermaids knew a great lookout spot to search for Davy's picture.

What a view!

What activity would you pick?

Davy wasn't the only one to be proud of an achievement. He could see footballers, climbers, gardeners . . .

Davy couldn't see his picture, but he could hear yelling from the shore. Time to investigate?

I'm sick of sand. 7

See what's on land. 19



The Super Cool Drawing Competition was SUPE— really rather good. The superheroes asked Davy to choose the winner.

Hey, YOU'RE super cool. Which drawing would you give a prize to?

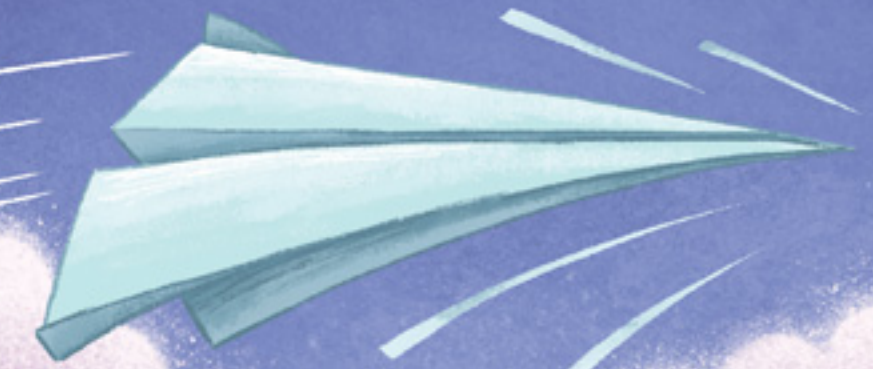


Wonderful.

Davy felt happy that he'd helped, but sad that he hadn't found his picture.



Wait! Was that paper aeroplane HIS PICTURE?! Davy caught it . . .



. . . but it was only a superhero's to-do list.

To do:

- Practise flying.
- Learn how to spell 'enamee'.
- Do Invisible Club on Wednesdays, (if you can find it, that is).
- Get up super early.
- Go to bed super early to be rested for flying practice.
- Wash supermobile at the weekend.
- Buy more super socks.
- Eat all greens, even broccoli.
- Put name tag on costume.

Zounds! What now?

Paint the dragon, dot the eyes. **5**

Dot to dot, mermaid surprise! **6**